



# Technical Instructor

SE Factory – <http://sefactory.io>

SE Factory is on a mission to address a single but multi-faceted problem: the lack of **qualified supply** of Software Engineers. Lebanon is unique in this area in the sense that, unlike the majority of the western world, it doesn't have a shortage of graduating students from STEM disciplines, rather, our problem lies in the inability of these graduates to meet the market skill demand.

SE Factory is not your average coding bootcamp. We have established a set of core values that guide our decision making process as well as our vision for the future of the program and its impact on our ecosystem.

“Teaching to Change Lives”

“Quality over Quantity”

“Data governs Decision Making”

“Results are Worth a Thousand Words”

“Provide a Signature Experience. Always”

We are growing and as such we're looking for a new instructor to join our ranks on a full-time basis. As an instructor you will be responsible for:

## Curriculum Design

You will contribute to the curriculum design, development and maintenance process. Our current curriculum can be found here <http://syllabus.sefactory.io/>

## Teaching

On-site teaching at SE Factory extends beyond the soulless delivery of technical material. Your role converges more with mentorship rather than instructing.

## Cohort Selection

You will be part of the panel leading the cohort selection process that takes place in the month following each cycle's end.

## Reporting & Analysis

SE Factory relies heavily on data in providing a signature experience to both employers and students alike. You should expect to contribute to the definition of KPIs for all facets of the program.

We are looking for you, **reach out to us now!**

[teach@sefactory.io](mailto:teach@sefactory.io)

*Send us what you deem relevant and best describes you. In return, we promise you an invitation to an interesting and mind stimulating discussion, at the very least.*